

**CPC 3 on 3 ShortCourt Fast-Break Basketball SATURDAY MORNINGS Games Between 9am-12noon** March 24, 31 April 7, 21, 28 May 5

- Boys & Girls
- 2<sup>nd</sup> Thru 8<sup>th</sup> Grades
- Divisions Based on Age/Ability



# **\$99 Individual Player Registration**

For More Information: adam.lynch@cedarpark.org (425) 381-7747 Register At: <u>www.tourneymachine.com</u> Search for CPC 3on3

Entry Deadline Friday March 16th



## ~GREAT FACILITY~FUN GAME FORMAT

| WHAT:                                    | 6 Week Spring League (1 Game Each Week6 Games Total)                  |
|--|---|
| HOSTED BY:                               | CPC High School Boys Basketball Program                               |
| WHY:                                     | Game Format Promotes Offensive Aggressiveness & Quick Decision Making |
| LOCATION:                                | Cedar Park Christian High School Gym (Bothell Campus)                 |
| COST:                                    | \$99 per person   |
| TO REGISTER:                             | www.tourneymachine.com Search - CPC 3on3                              |
| CONTACT:                                 | Contact Adam Lynch at 425-381-7747 or email adam.lynch@cedarpark.org  |
| REGISTRATION DEADLINE: Friday March 16th |   |

#### HOW IT WORKS:

Players will continually be in live, full court, 3 on 3 play. Players DO NOT take the ball out of bounds on a made basket.

#### ADVANTAGES:

- Generates 5X the number of basketball plays compared to a regular game!
- Format promotes quick decision making and aggressiveness from all players on the floor.
- Even substitution which makes for lots of playing time.
- It's a great workout!

#### AGES:

2<sup>ND</sup> – 8<sup>TH</sup> Grade, Boys & Girls

#### **ROSTER SIZE:**

Up to 6 per team.

#### DATES:

Saturday Mornings between 9am-12noon - March 24, 31; April 7, 21, 28; May 5

#### **# OF GAMES PER WEEK:**

1 Game Per Week. Games last 1 hour.

#### GAME TIMES:

Between 9:00am-12noon

#### GAME LENGTH:

2 Twenty Minute Running Clock Halves, Subs Every 5 Minutes

#### COURT SIZE (SHORTER THAN NORMAL COURT):

40 feet long x 50 feet wide (Normal HS Court Length is 84x50, Elementary 74x42)

### 3 on 3 Fast-Break Short Court Basketball 2<sup>nd</sup>-8<sup>th</sup> Grades



#### **DIVISIONS:**

• Divisions will be formed based on age and ability of players.

#### **ROSTER FORMATION:**

Athletes sign up individually and will be placed on a team of similar aged players. Individuals have the option to make a teammate request but there is NO GUARANTEE that requests to play with particular teammates will be granted. *Team rosters may fluctuate from week to week in an effort to maintain competitive balance.* 

#### GAME OFFICIALS:

Each Court will have a Certified PNBOA Official to referee the game. Game Management staff will operate the scoreboard. No Coaches are needed.

#### OTHER GAME RULES:

- Players do not take the ball out of bounds on a made basket. Players only take the ball out when the ball travels out of bounds.
- All baskets are worth 2 points. All shooting fouls are worth 2 points. Non-shooting fouls are worth 1 point and the team will retain possession of the ball. There are no free throws.
- There are no timeouts.
- All games will be played on 10 foot baskets.
- If fouled in the act of shooting and the basket goes in, this will be worth 3 points.
- With 2 minutes remaining in the game a 5 second shot clock goes into effect.
- If the game goes to overtime, the first team to score wins (sudden death).
- If a team gets up by 30+ points in the second half the game will continue but the scoreboard will no longer reflect any continued scoring and the team that is up by 30 will be considered the winner regardless of points scored after that point.
- If a 30+ point margin has been achieved by half-time the score will be reset to zero for each team to start the 2<sup>nd</sup> half. The team that was up by 30+ at halftime will be considered the winner regardless of points scored in the 2<sup>nd</sup> half.
- When teams are missing players from their original roster for their game, they may pick-up players not on their roster in order to have a competitive game, but will forfeit the game as shown in the game results.
- Any fan acting inappropriately will be asked to leave the gym.